

EMERGENCY PREPAREDNESS

TROOP MEETING PLAN

Date _____ Week 1

Activity	Description	Run by	Time
Preopening _____ minutes	Have Scouts demonstrate techniques necessary in getting out of a building that is on fire. Practice hurry cases for first aid (<i>Boy Scout Handbook</i>).		
Opening Ceremony _____ minutes	<ul style="list-style-type: none"> • Form troop into a "square U." • Hold uniform inspection. • Present colors. • Recite the words to the national anthem. 		
Skills Instruction _____ minutes	<ul style="list-style-type: none"> • New Scouts work on first aid for minor burns or scalds, blisters, poisonous snakebite, transporting an injured person. • Experienced Scouts work on troop mobilization techniques and moving people in emergency situations. • Older Scouts work on the Venture/Varsity program or help the troop guide teach basic first aid to new Scouts. 		
Patrol Meetings _____ minutes	Discuss plans for The Real Thing drill this month and make sure everyone knows their assignments. Each patrol should start practicing the problems they will be facing during the drill. Plan to work on skills for related merit badges. Have new Scouts also work on requirements for flag ceremonies and service projects.		
Interpatrol Activity _____ minutes	<p>Scouts to the Rescue</p> <p><i>Equipment:</i> First aid equipment for each patrol.</p> <p><i>Method:</i> Two members of each patrol go to one side of the room. The rest of the patrol forms on the opposite side. The two Scouts have a signal flag and the others have a supply of first aid equipment. Each pair has a message describing symptoms of an accident victim. The sender relays the message to the others in his patrol. On receipt of the message, they assemble the first aid equipment they will need. They carry only this material over to the senders. One member of the sending team is the "victim" and is treated by the rescuers. No talking is permitted between the senders and rescuers.</p> <p><i>Scoring:</i> Score on speed and excellence of treatment. Deduct for first aid supplies carried across but not used. Deduct for any first aid equipment that was needed but left behind.</p>		
Closing _____ minutes Total 90 minutes of meeting	<ul style="list-style-type: none"> • Have a Scout define what "helpful" means • Scoutmaster's Minute • Retire colors 	SM	
After the Meeting	Patrol leaders' council reviews next meeting and troop outing. Begin work on next month's program feature.		