

# ENGINEERING

## TROOP MEETING PLAN

Date \_\_\_\_\_ Week 4

Activity	Description	Run by	Time
<b>Preopening</b> _____ minutes			
<b>Opening Ceremony</b> _____ minutes			
<b>Skills Instruction</b> _____ minutes	<ul style="list-style-type: none"><li>• New Scouts learn the basics of tent-pitching and assisting in meal preparation. Review lashings.</li><li>• Experienced Scouts finalize plans for pioneering projects and any demonstrations of engineering projects planned for the outing.</li><li>• Older Scouts work on the Venture/Varsity program or plan an orienteering course that could be run at the campout.</li></ul>		
<b>Patrol Meetings</b> _____ minutes	Review plans and assignments for the hike/campout. Make sure everyone knows travel plans and equipment needs. Go over the patrol duties roster. Practice any interpatrol activities that will take place.		
<b>Interpatrol Activity</b> _____ minutes	<b>Long-Legged Puddle Jumper</b> No time to build a bridge but you don't want to get your feet wet? All it takes are three stout spars, three lengths of lashing line, and three ropes for guy lines.		
<b>Closing</b> _____ minutes Total 90 minutes of meeting	<ul style="list-style-type: none"><li>• Scoutmaster's Minute</li><li>• Retire colors</li></ul>	SM	
<b>After the Meeting</b>	Patrol leaders' council reviews next meeting and checks last-minute details for the outing. Finalize work on next month's program feature.		