HIKING

TROOP MEETING PLAN

Date	Week	.3
Dute	***	·

Activity	Description	Run by	Time
Preopening			
minutes			
Opening Ceremony			
minutes			
Skills Instruction	New Scouts work on reading topographic maps and learn		
minutes	the symbols used on maps. Also review what to do if you get lost (Boy Scout Handbook). Play I Say ("Program Spe-		
	cialties" section of this book). • Experienced Scouts work on planning a game for the		
	campout. Use a topographic map of the area you will be camping in and lay out an area to play the game.		
	Older Scouts work on the Venture/Varsity program or help with topographic map orientation with the younger		
	Scouts.		
Patrol Meetings	Finalize the menu for the outing and make sure everyone		
minutes	knows what they will need to bring. Review clothing and equipment needs and collect any necessary fees. Go over the		
	route that will be hiked.		
Interpatrol Activity	Ball Over Relay ("Program Specialties" section of this book)		
minutes			
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Closing	Scoutmaster's Minute	SM	
minutes	Retire colors		
Total 90 minutes of meeting			
After the Meeting	Patrol leaders' council reviews next meeting and plans for		
,	the troop campout or outing. Continue work on next month's program feature.		
	Fragram routers		