## **HEALTH CARE**

## TROOP MEETING PLAN

Date \_\_\_\_\_ Week 2

Activity	Description	Run by	Time
Preopening			
minutes			
Opening Ceremony			
minutes			
Skills Instruction minutes	<ul> <li>New Scouts work on first aid for burns and scalds. puncture wounds, and bite of rabid animal or poisonous snake.</li> <li>Experienced Scouts continue planning for health care and drug awareness display, or work on Personal Fitness merit badge.</li> <li>Older Scouts work on the Venture/Varsity program or continue planning for drug awareness rally.</li> </ul>		
Patrol Meetings minutes	Review Scouts' assignments for health care and drug awareness display. Check to see if anyone needs outdoor activities to pass advancement requirements in hiking, cooking, camping, or nature.		
Interpatrol Activity minutes	The Struggle Equipment: None. Method: Two Scouts face each other about a yard apart. They stretch arms out sideways, lock fingers of both hands, and lean toward each other until chests touch. The Scouts then push chest to chest. Scoring: The winner is the one who drives the other to the wall or a goal line. Also do Indian Leg Wrestling from the "Program Specialties" section of this book.		
Closing minutes Total 90 minutes of meeting	• Scoutmaster's Minute • Retire colors	SM	
After the Meeting	Patrol leaders' council reviews next meeting and plans for the drug awareness display. Continue work on next month's program feature. Troop committee holds board of review. Plan a court of honor if one is needed.		