ORIENTEERING

TROOP MEETING PLAN

Date _____ Week 3

Activity	Description	Run by	Time
Preopening			
minutes			
Opening Ceremony			
minutes			
Skills Instruction minutes	 New Scouts work on packing a pack and basic tent-pitching techniques. Do Knot-Tying Relay ("Program Specialties" section of this book). Experienced Scouts continue work on a 3,500 meter course. Older Scouts work on the Venture/Varsity program or finalize plans for special projects you'll be working on during the campout this month. 		
Patrol Meetings minutes	Finalize the menu for the outing this month. Make sure everyone knows what to bring. Review clothing and equipment needs and collect any necessary fees. Remember that some groups will take longer to travel the orienteering course; you may want to consider a sack lunch.		
Interpatrol Activity minutes	Beeline Hike In Scouting, a beeline hike draws upon the lore of the old bee hunter. The object of the hike is to go directly from one point to another, regardless of obstacles in the path. One or more beelines may be determined in advance by the troop leaders. If only one line is decided on, then all patrols will follow it. However, it is more fun to establish a different beeline for each patrol, starting from widely separated points and converging at a common meeting place. Liven up the hike by having a pizza as the objective. Or, the objective could be a historic site, hidden treasure, etc. Patrols are to go as directly as possible, surmounting obstacles in the path by climbing or bridging. If there are insurmountable obstacles, the patrol will make four 90-degree turns, and then continue on the original course.		
Closing minutes Total 90 minutes of meeting	Scoutmaster's Minute Retire colors	SM	
After the Meeting	Patrol leaders' council reviews next meeting and plans for the troop campout. Begin work on next month's program fea- ture. Have you had a family activity lately?		